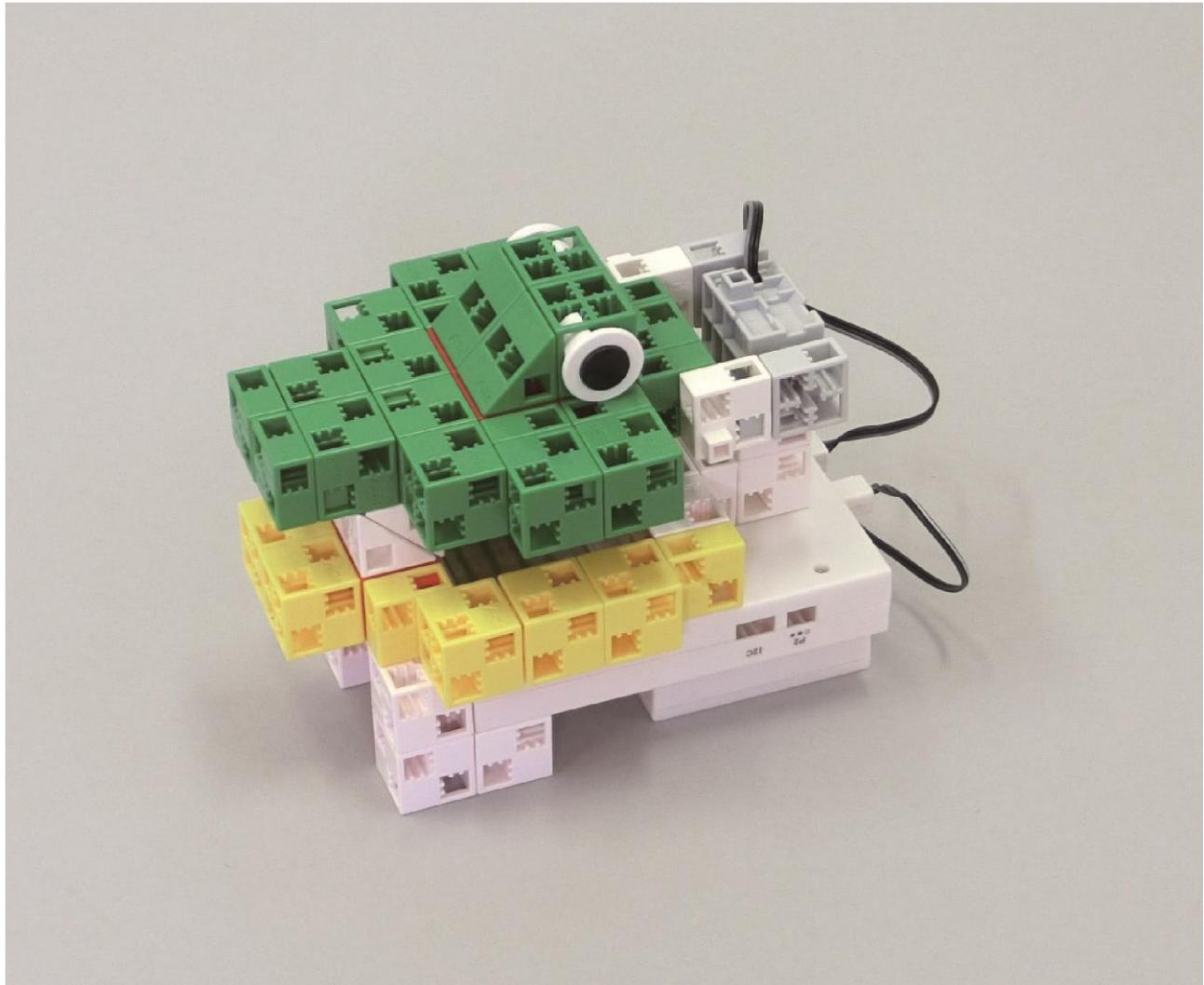


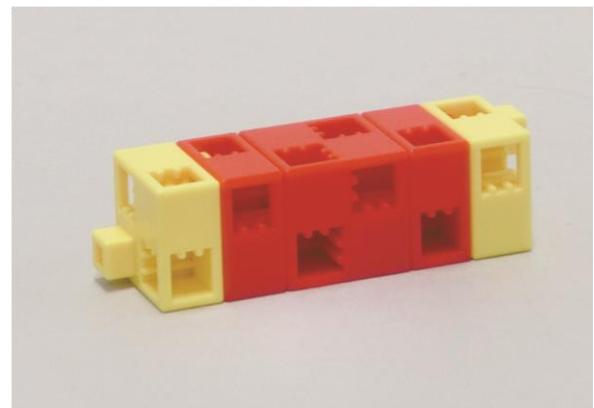
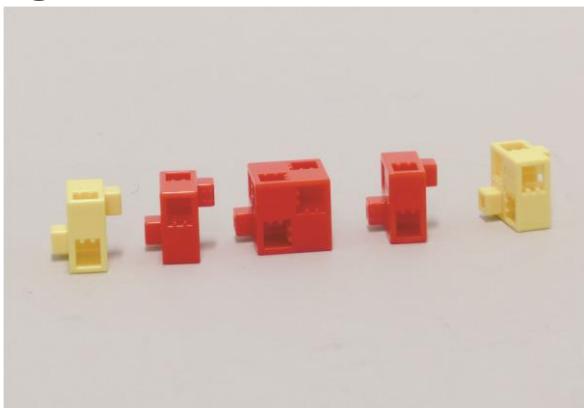
Artel® Robo 2.0

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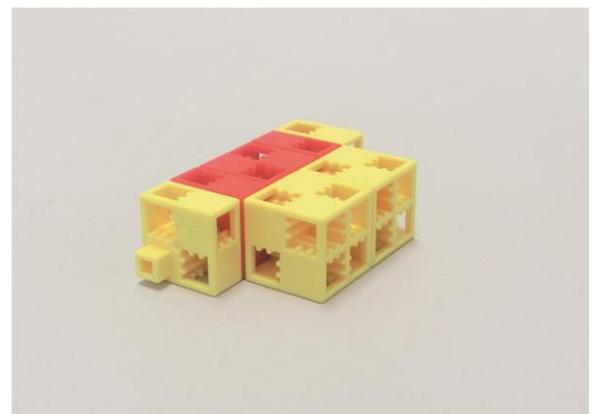
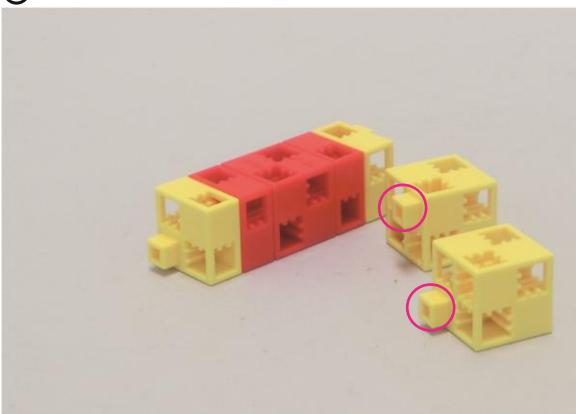


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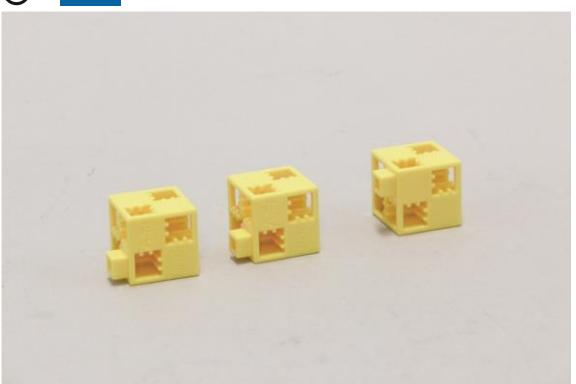
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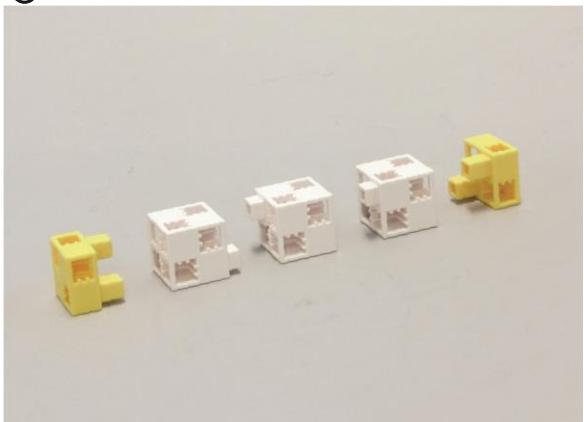
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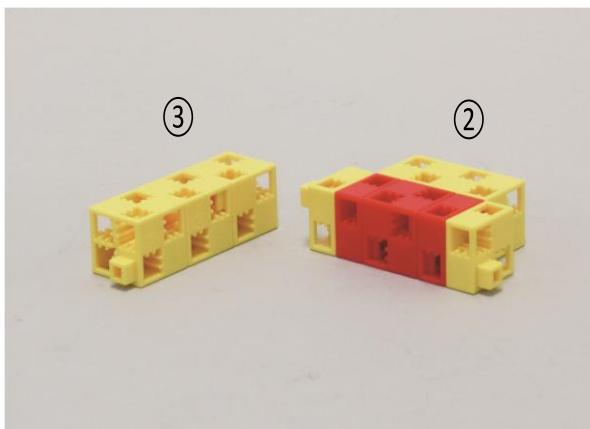
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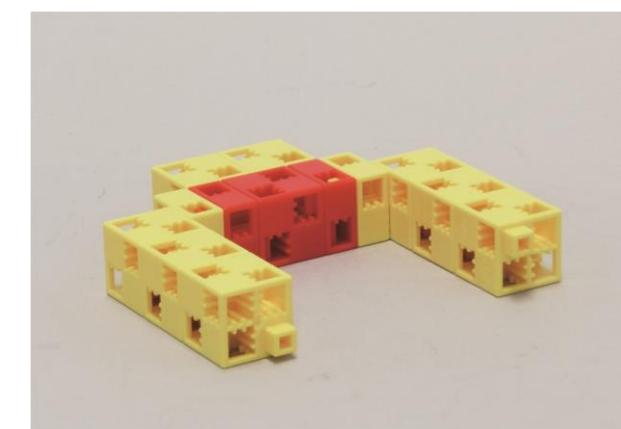
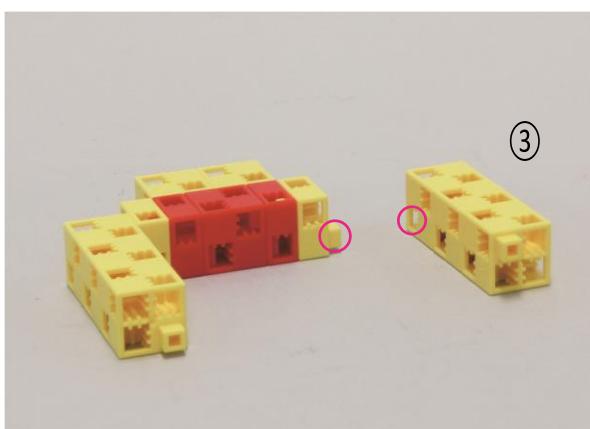
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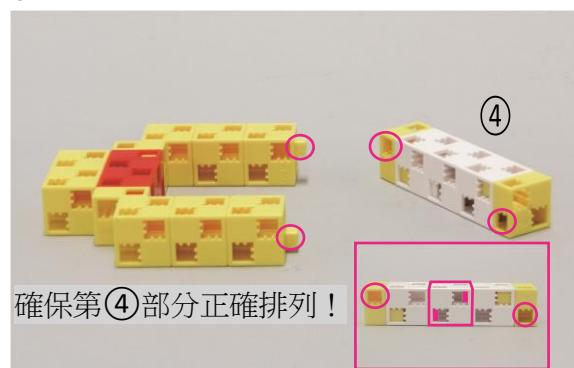
⑤



⑥



⑦



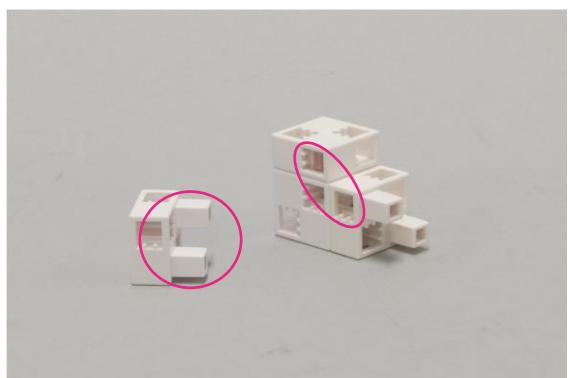
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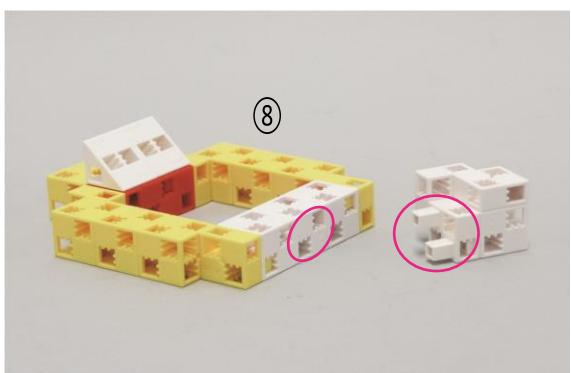
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⑩

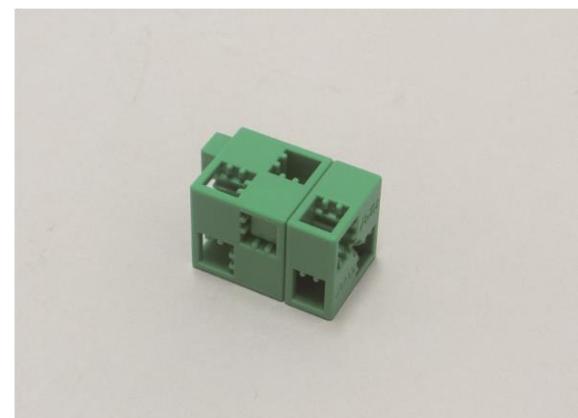
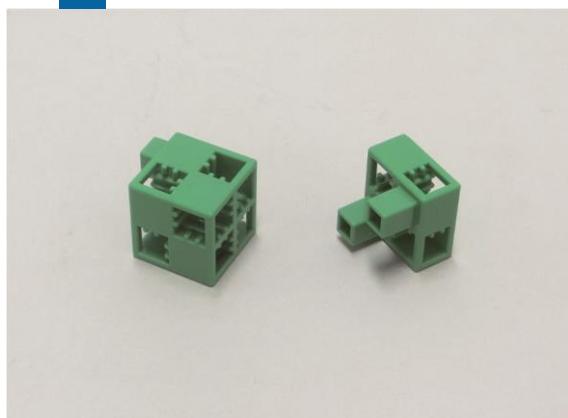


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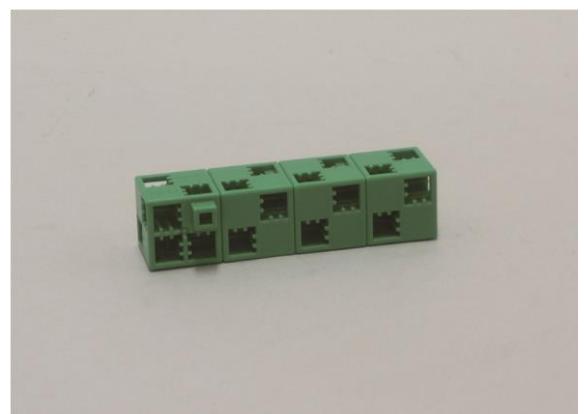
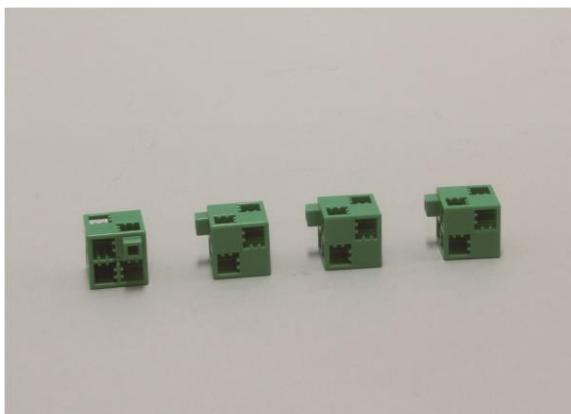


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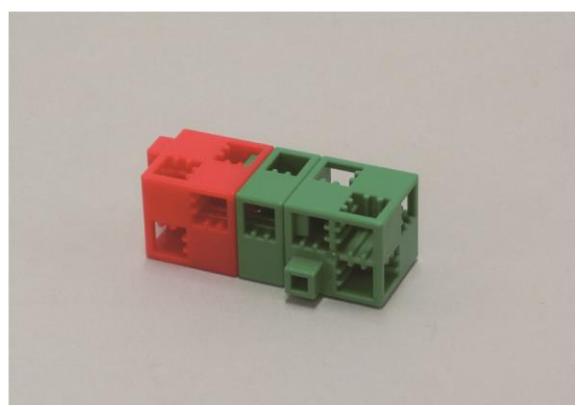
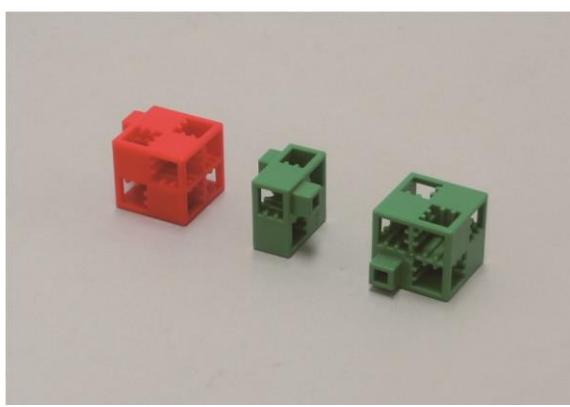
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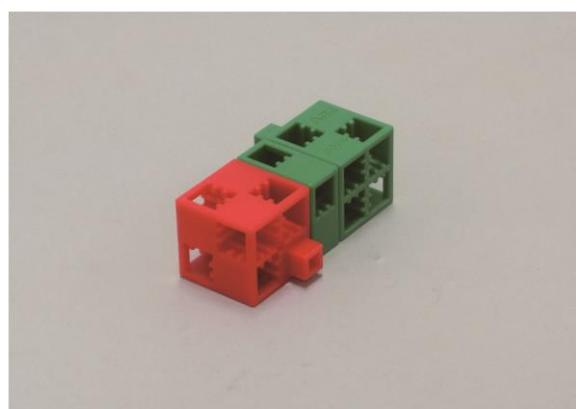
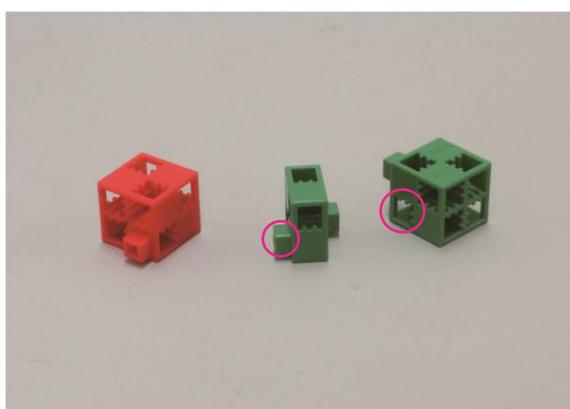
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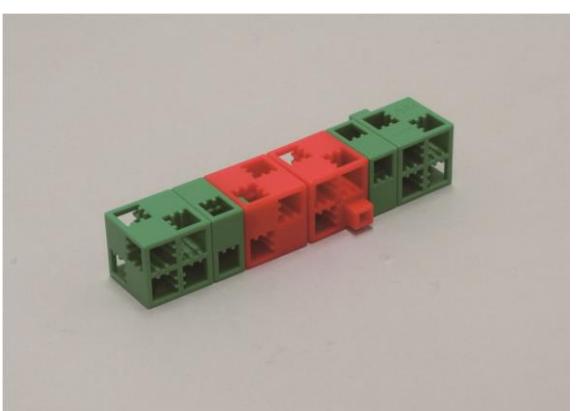
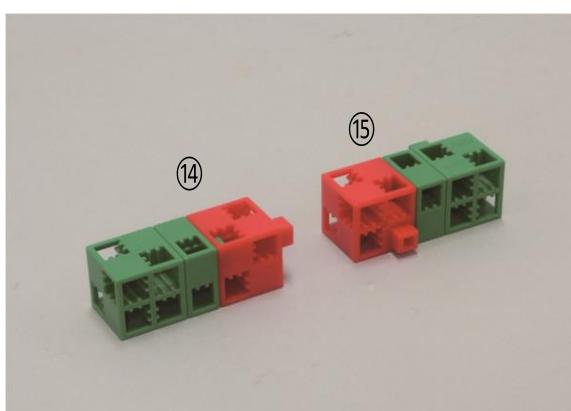
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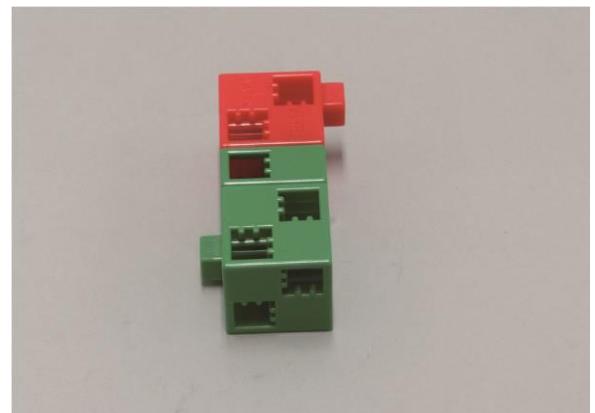
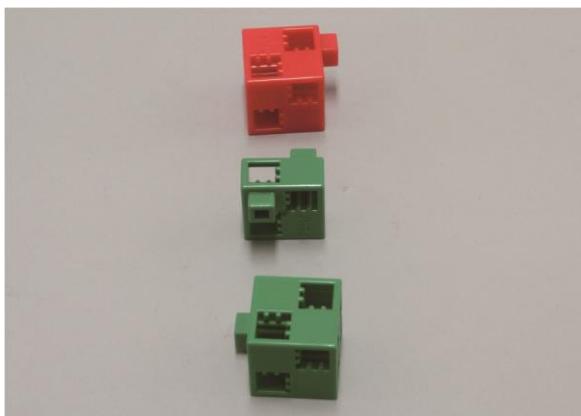
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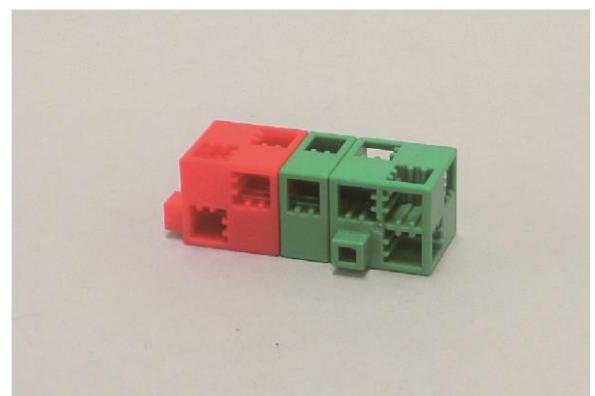
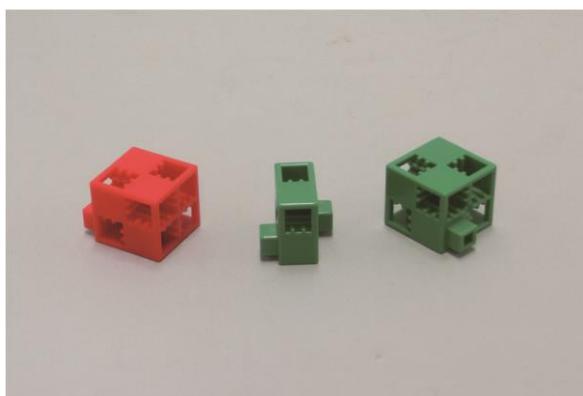
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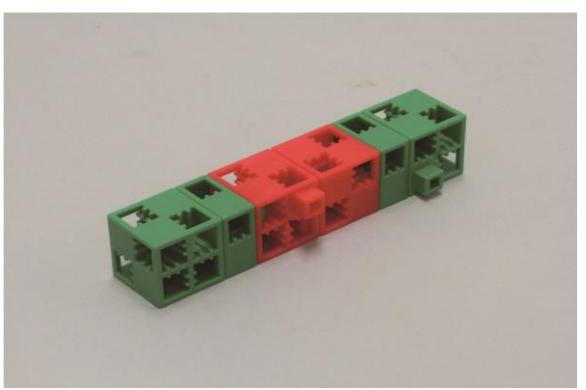
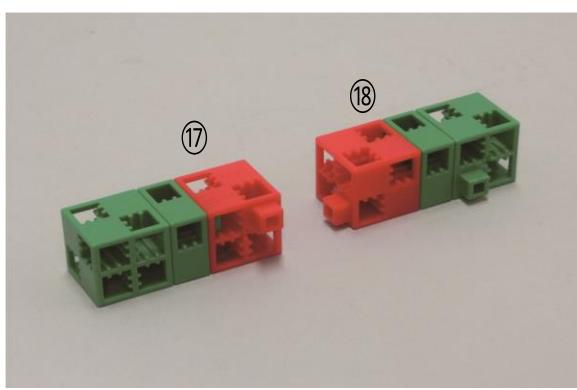
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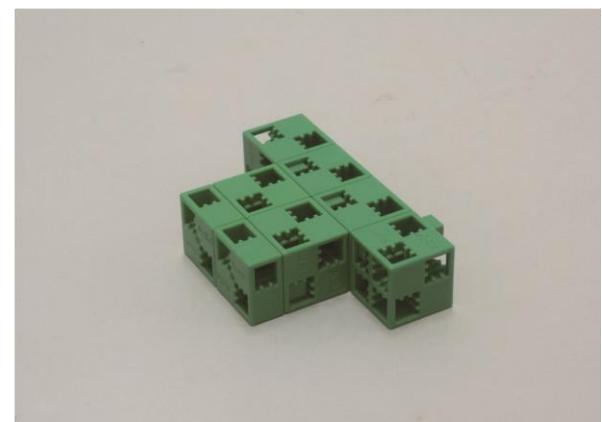
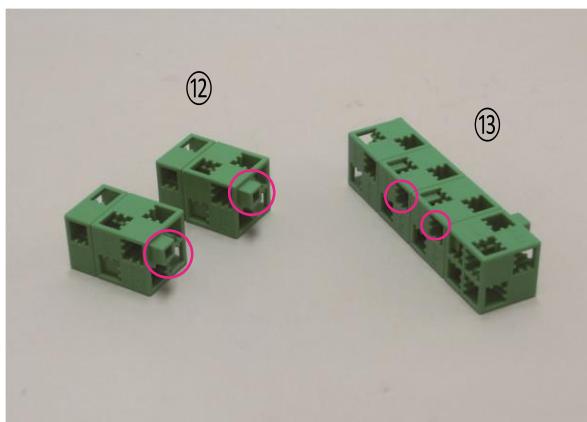
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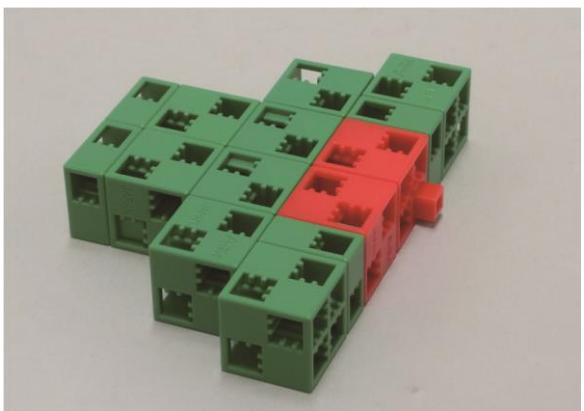
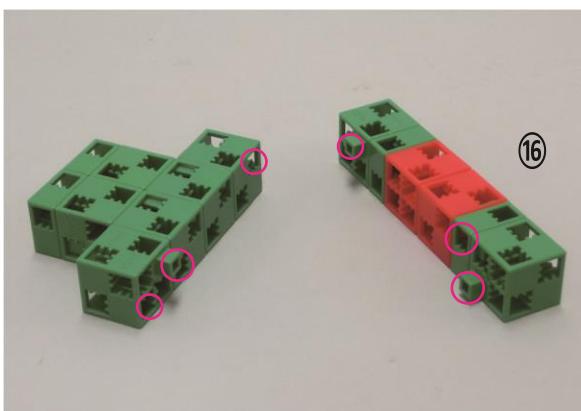
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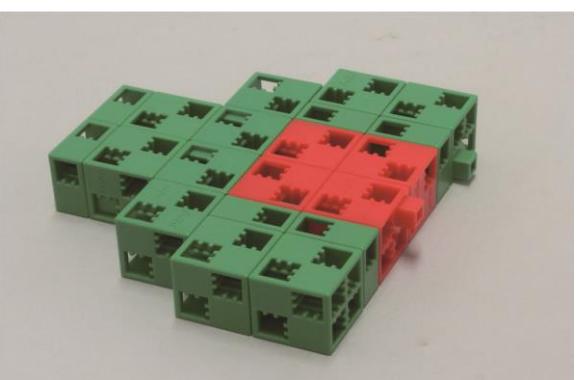
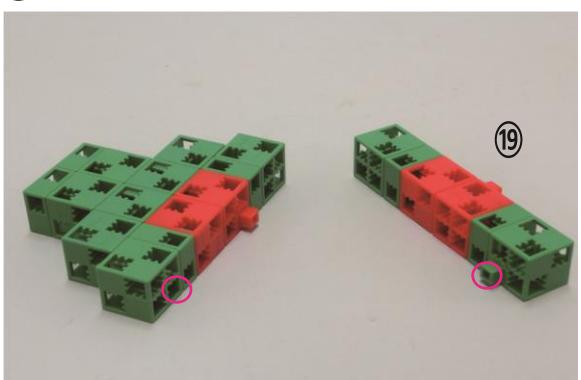
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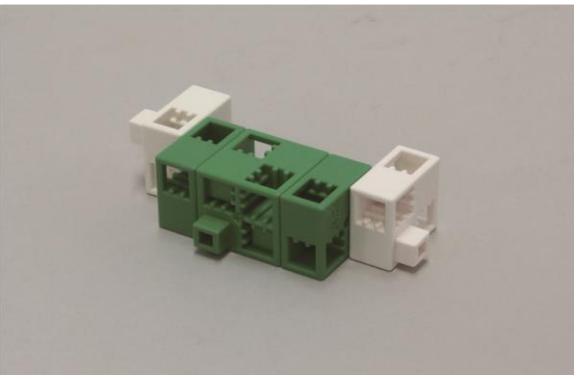
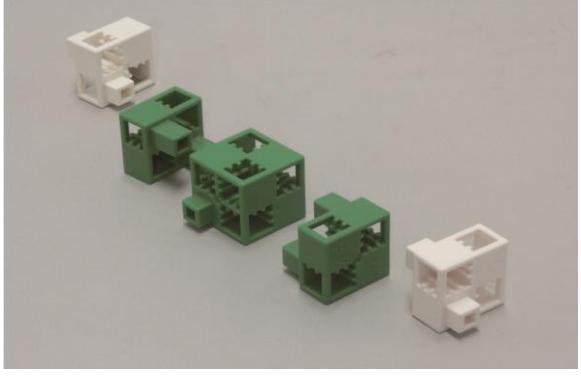
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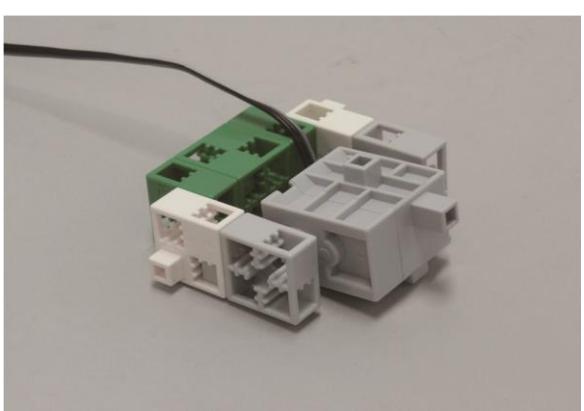
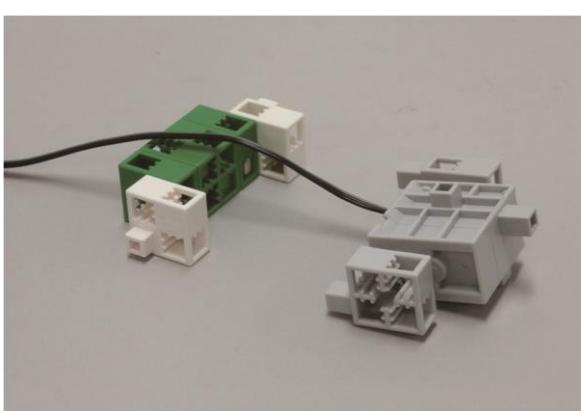
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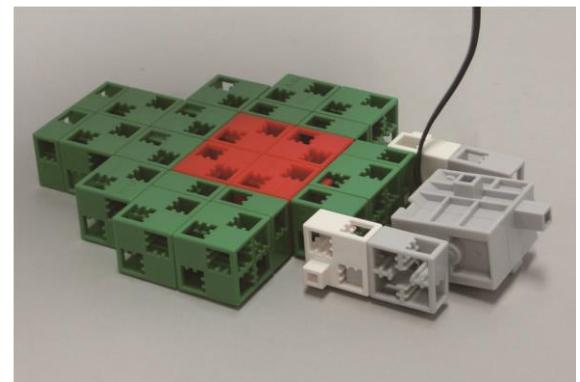
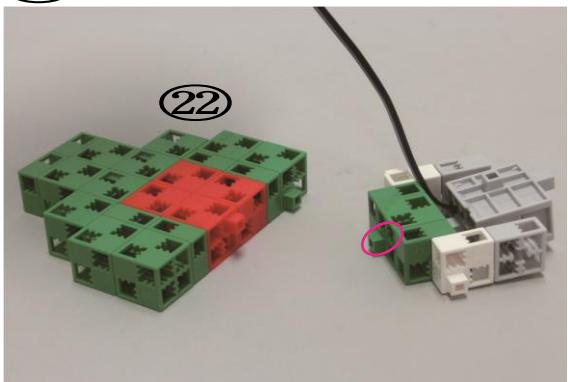
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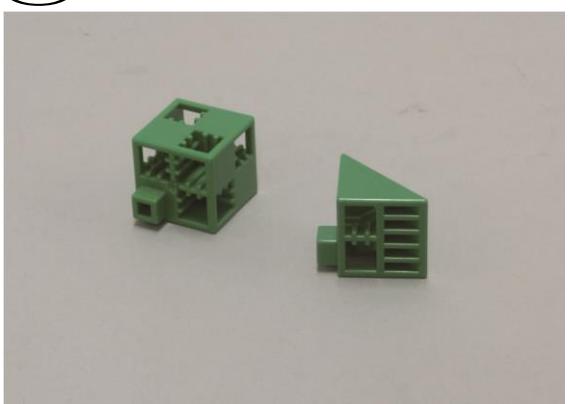
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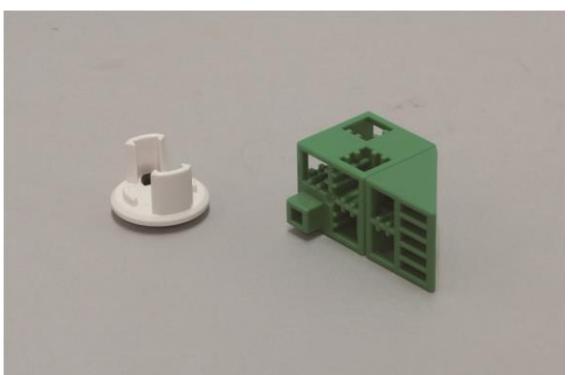
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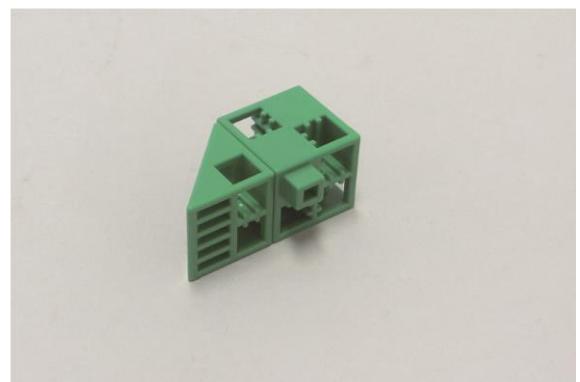
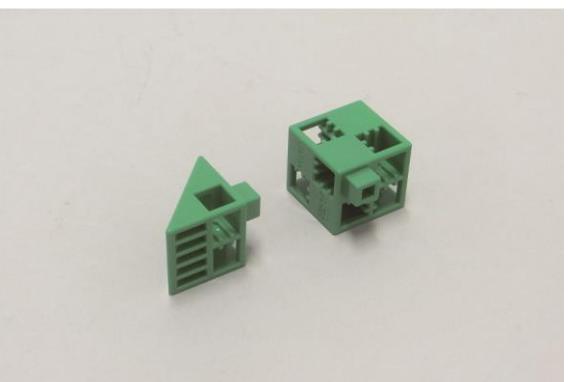
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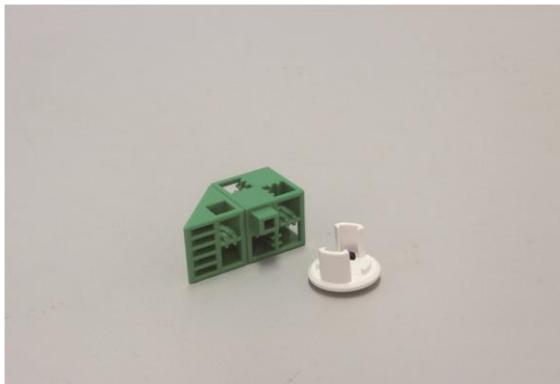
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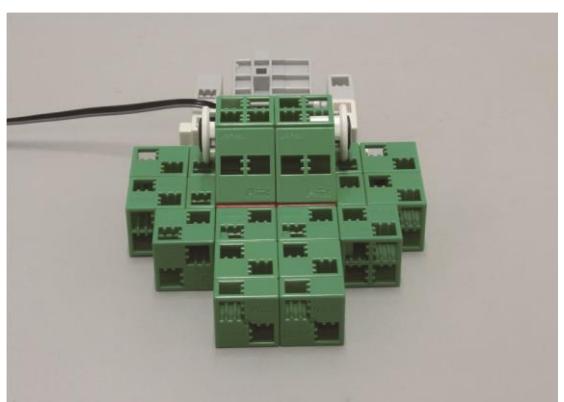
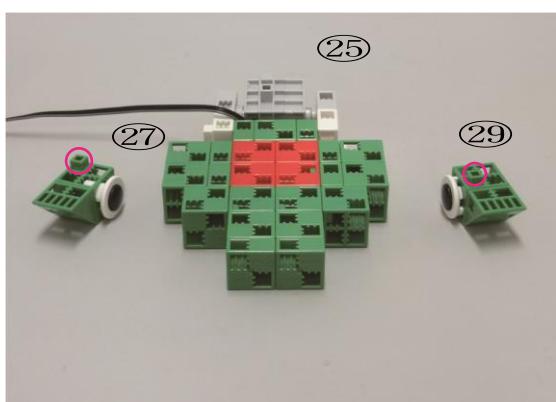
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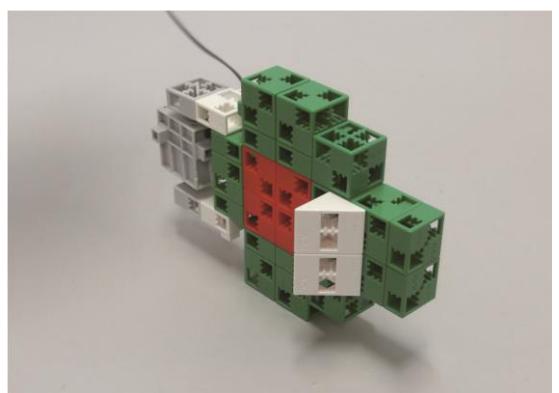
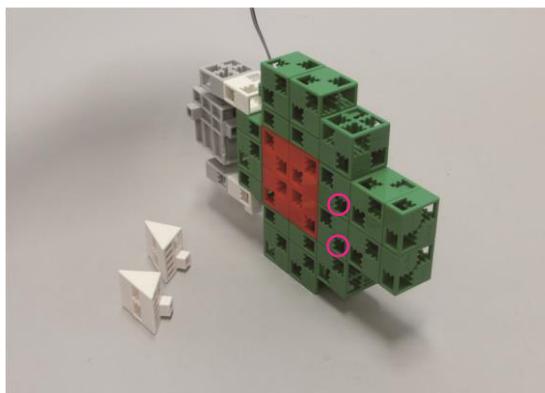
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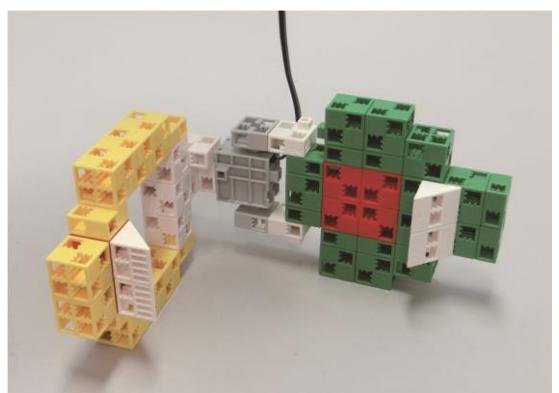
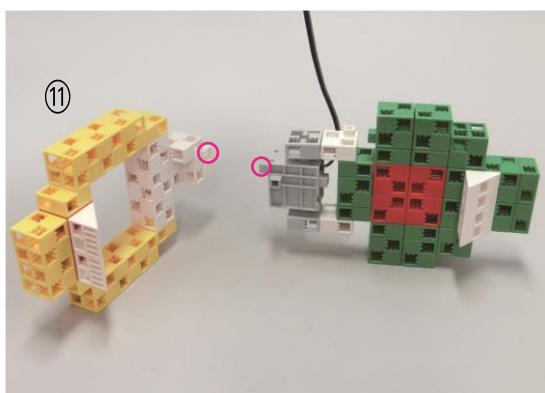
③0



③1



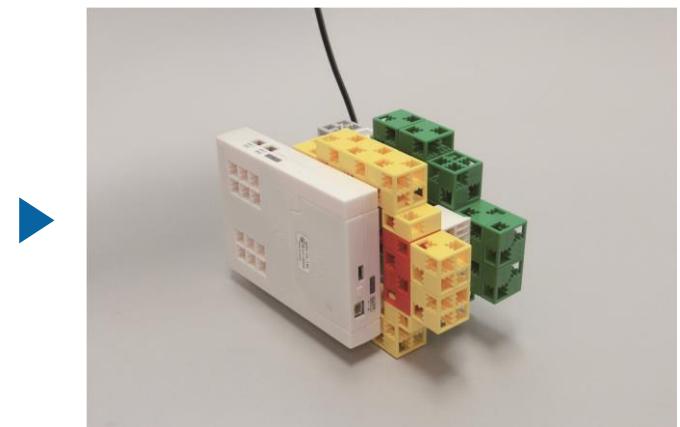
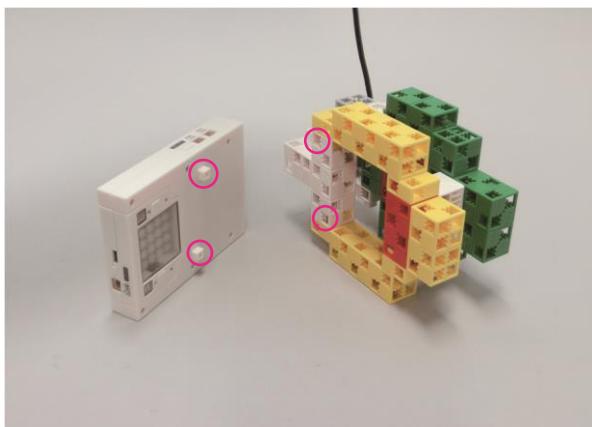
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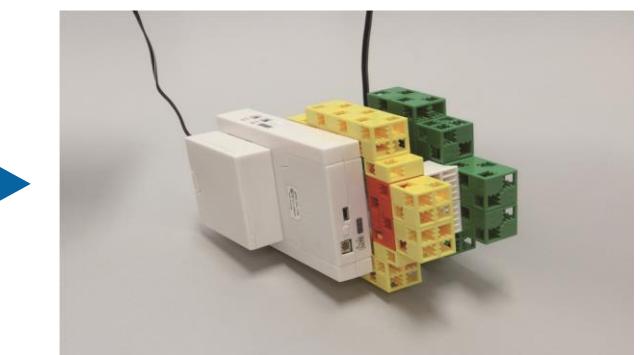
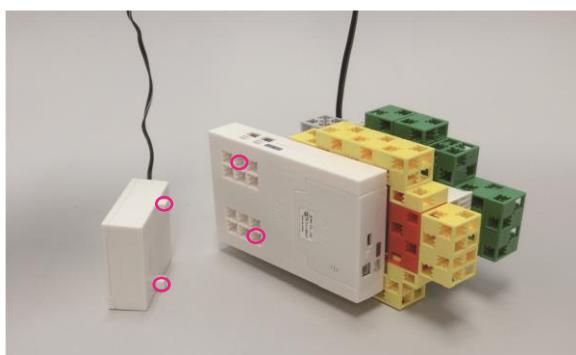
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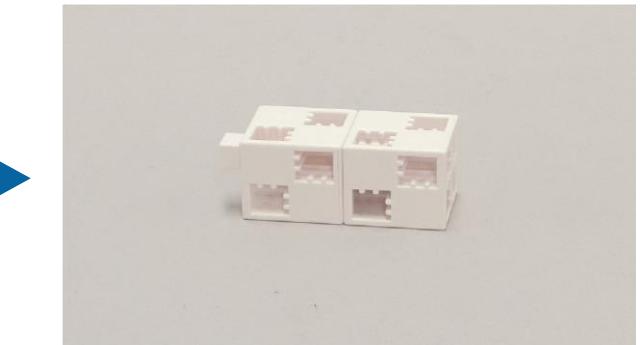
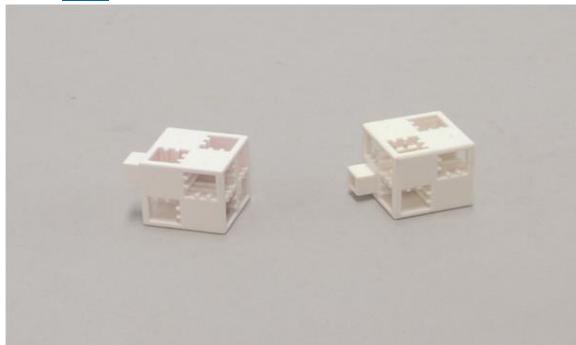
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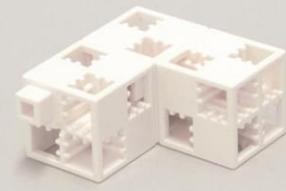
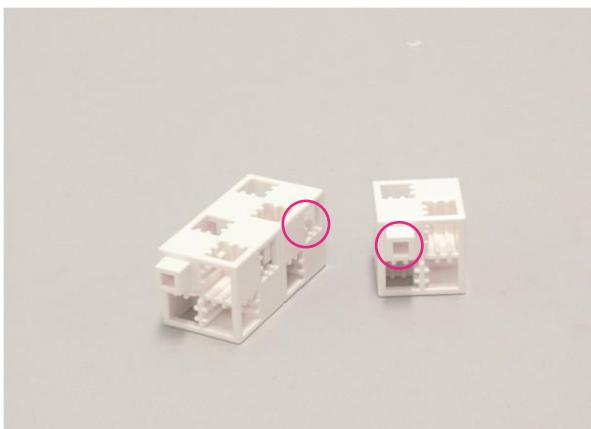
③⑤



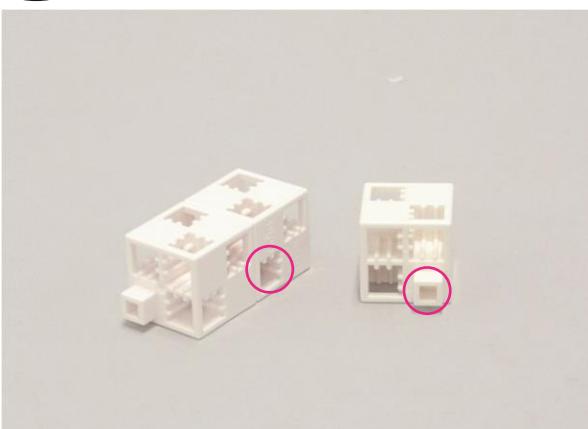
③⑥×2



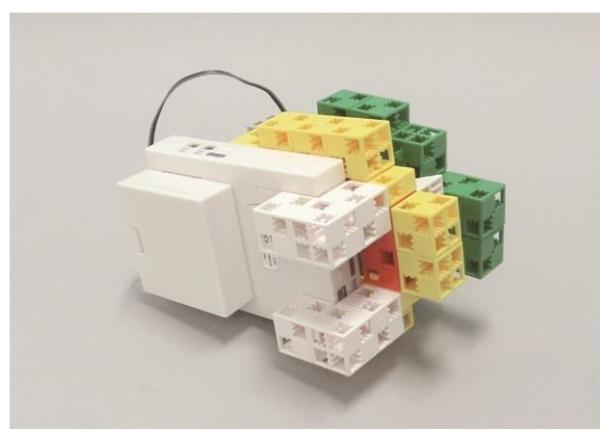
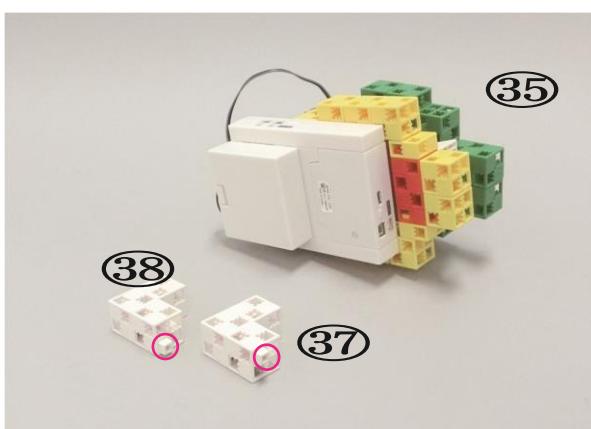
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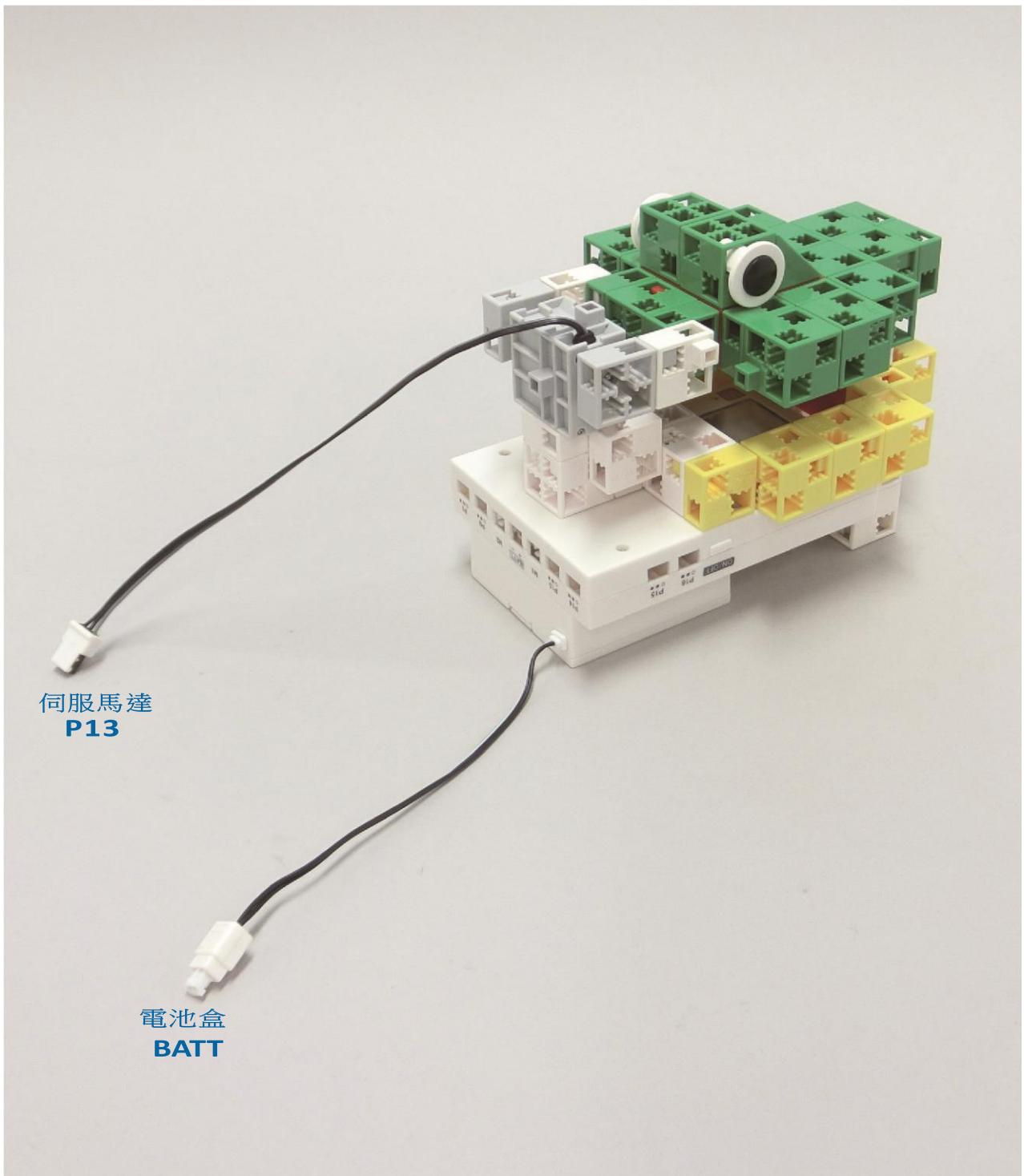


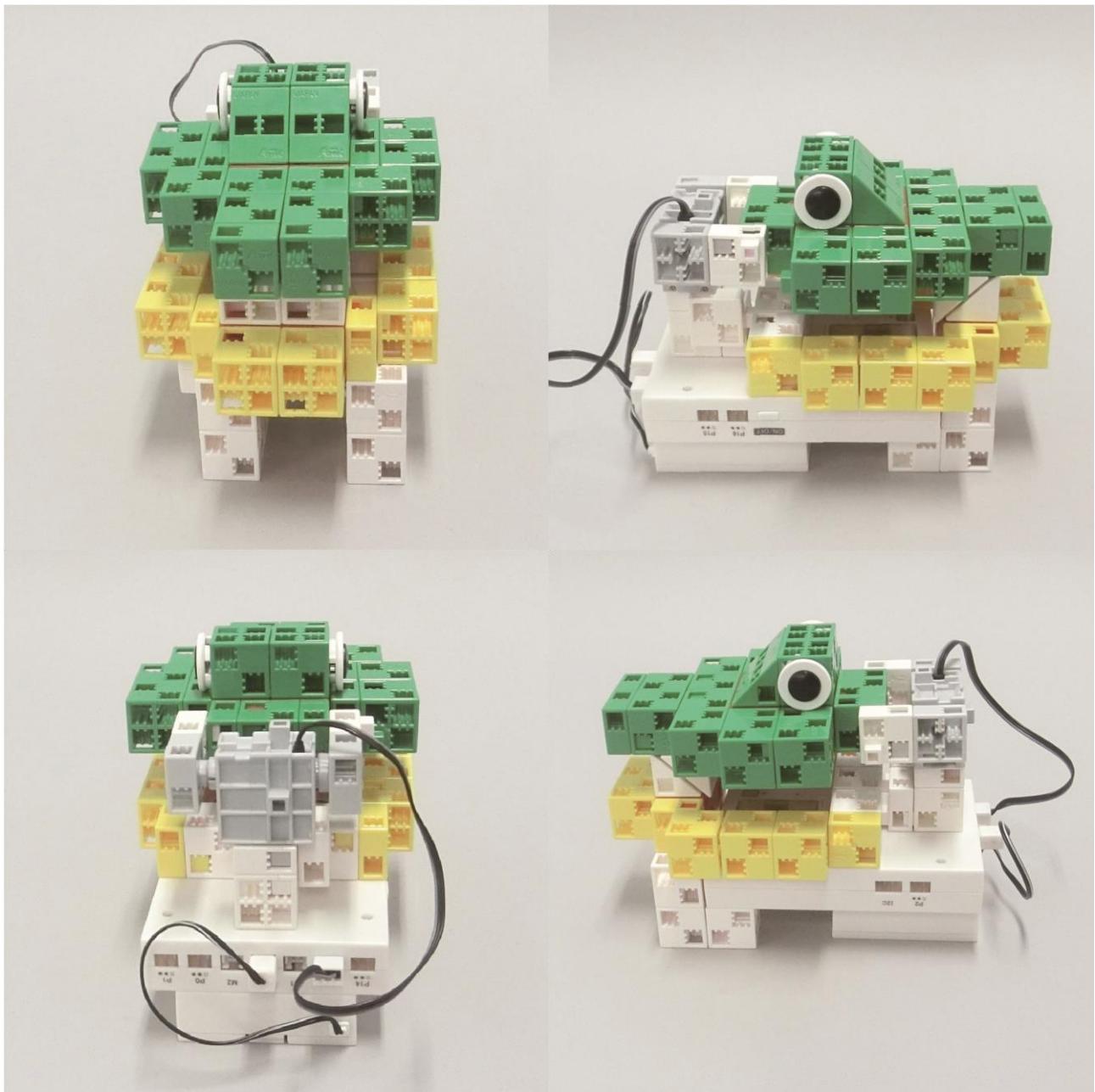
③8



③9



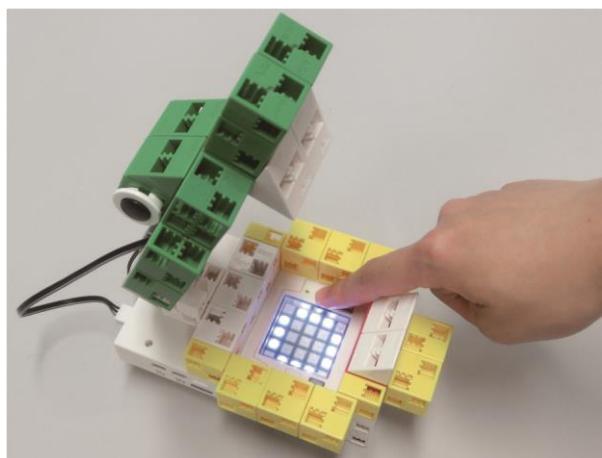




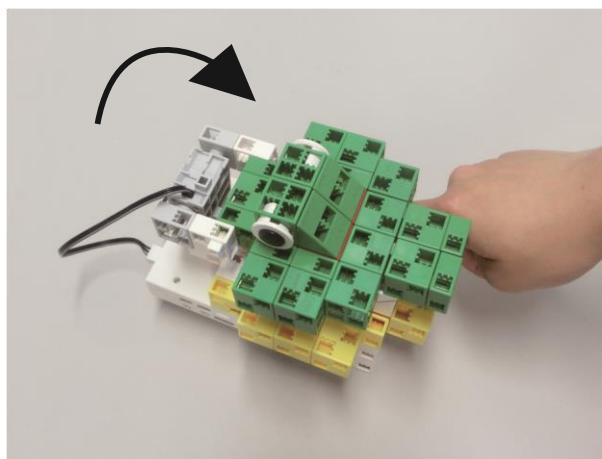


③ 載入範例程式

CrocodileBites_1 與鱷魚一起玩派對遊戲！當您打開電源時，顯示幕上將出現藍眼鱷魚的閃爍圖片。按住 A 或 B 按鈕開始倒計時直至遊戲開始。



② 玩家們輪流把手伸進鱷魚的嘴裏，按下 A 按鈕。

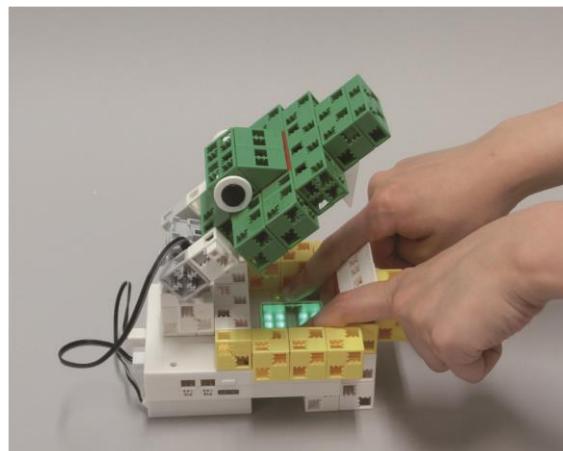


① 如果鱷魚的嘴巴在你按下 A 按鈕時猛地閉合「咬」你，你就輸了！

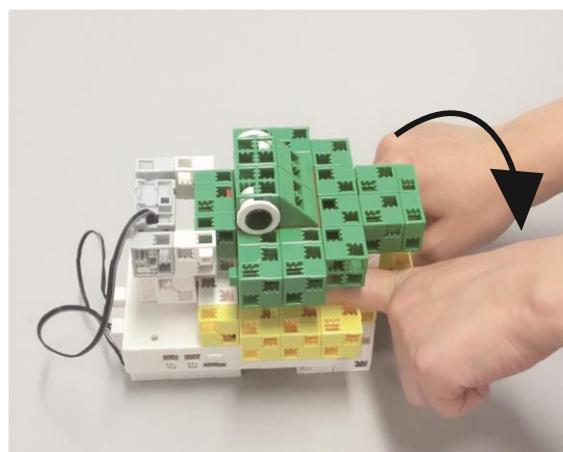


⑦ 載入示例程式

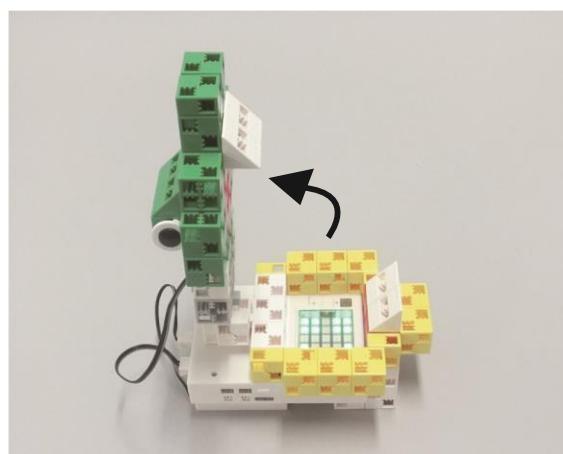
CrocodileBites_2，與鱷魚一起玩搗碎按鈕遊戲！當您打開電源時，顯示幕上將出現一張閃爍的紫眼鱷魚圖片。按住 A 或 B 按鈕開始倒計時直至遊戲開始。



⑥ 在鱷魚嘴張開時，伸手進入鱷魚的嘴裏，同時按下 A 和 B 按鈕。盡可能快地按下按鈕，用燈光填滿 LED 螢幕！當整個螢幕亮起時，您就贏了！



⑤ 小心，如果你在鱷魚閉上嘴巴時按下 A 和 B 按鈕，你就輸了！



④ 鱷魚在關閉之前會張開嘴巴，所以要注意這個信號！