

Stduino Software

Block Programming Environment

based on Scratch3.0

Set Up Manual

Created February 2nd, 2020



Revision History

Date Revised	Revised Contents
2020/02/02	Manual released
2020/06/20	Windows version added

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1. Getting Started

This manual describes the installation and start up process for Scratch 3.0-based version of the Studuino Software.

This text may be expanded or amended in the future to account for changes in the product or other factors.

2. Windows

2.1. Installing the Software

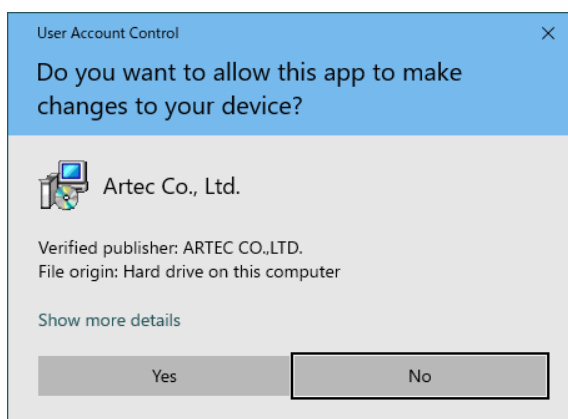
Download the install files, then begin the installation process. If the PC to which you intend to install the software does not have an internet connection, download on another PC and then transfer to the intended PC using a USB memory drive or other storage device.

2.2. Downloads

- ① Go to the ArtecRobo 2.0 website.
https://www.artec-kk.co.jp/studuino/en/studuino_bpe_s3.php
- ② Go to the Software Downloads page and click the Software Download button under the Windows heading.

2.3. Install

- ① Open the folder after you finish downloading it.
- ② Double-click StuduinoBPE-S3_setup.exe from the folder and click OK in the message window that appears (shown below) to install the software.

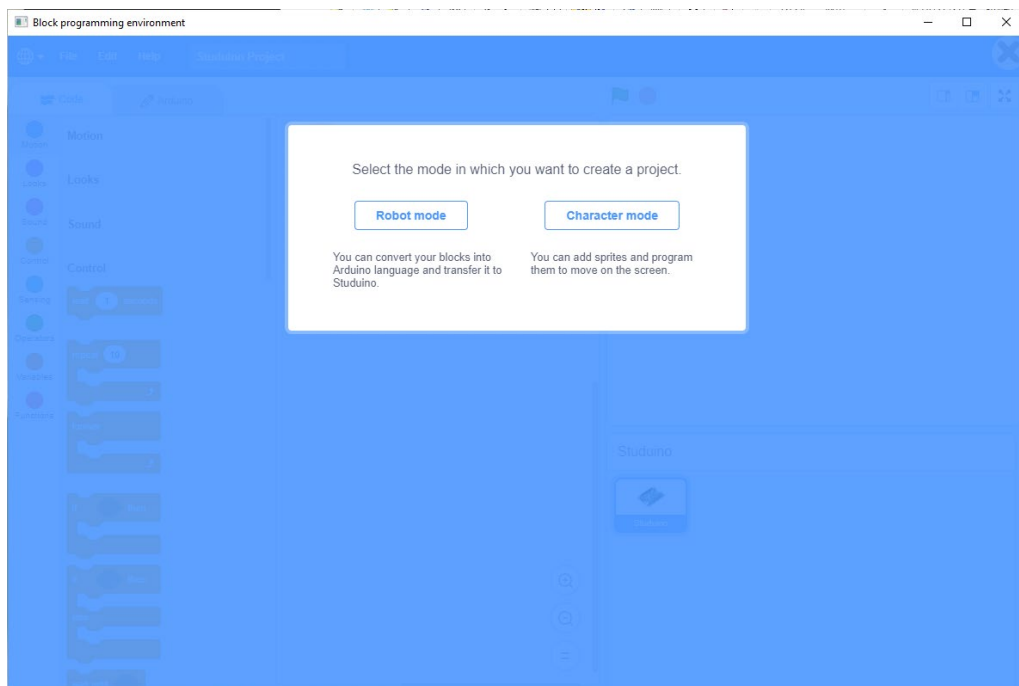


2.4. Start Up

- ① After the installation has finished, use the icon shown below to open the software.



- ② You can pick your mode from the Start-Up screen.



2.5. Uninstalling the Software

Select "Uninstall a program" from the Control Panel and uninstall the program named StuduinoBPE-S3.

3. Mac OS

3.1. Installing the Software

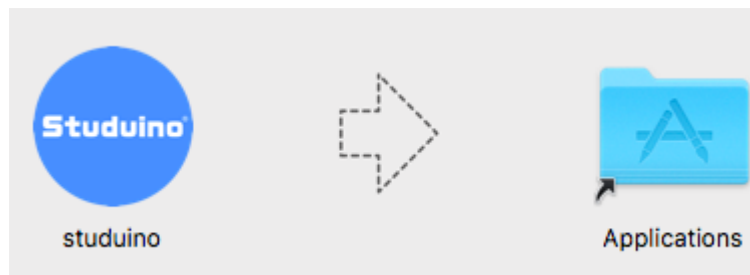
Download the install files, then begin the installation process. If the PC to which you intend to install the software does not have an internet connection, download on another PC and then transfer to the intended PC using a USB memory drive or other storage device.

3.2. Downloads

- ① Go to the ArtecRobo 2.0 website.
https://www.artec-kk.co.jp/studuino/en/studuino_bpe_s3.php
- ② Go to the Software Downloads page and click the Software Download button under the Mac heading.

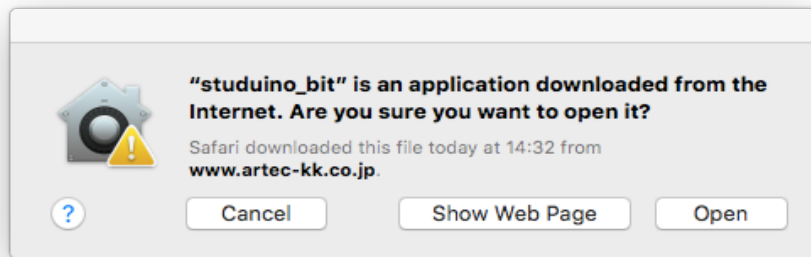
3.3. Install

- ① Open the file after you finish downloading it.
- ② Move studuino.app into the Applications folder.



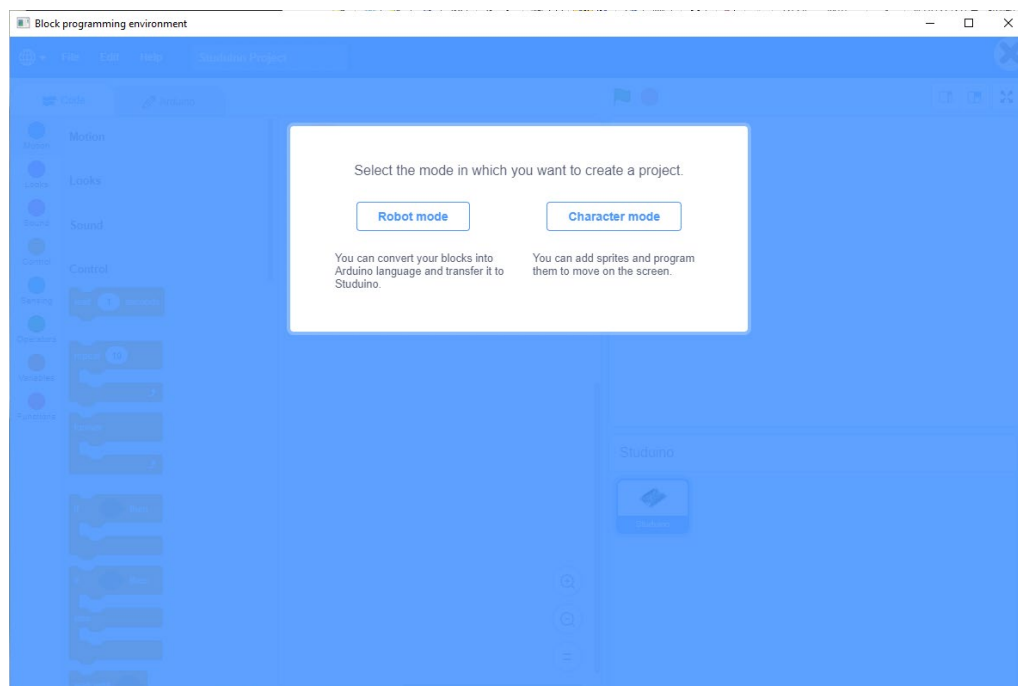
3.4. Start Up

- ① These steps are only necessary the first time you run the application. After first start-up you can run the program just by double-clicking studuino.app.
 1. Hold down the Control key and click on the studuino.app icon.
 2. Select Open from the menu that appears.
 3. The window shown below will appear and you'll need to select Open.



★ If the Open button doesn't appear, select Cancel and start over from step 1.

② You can pick your mode from the Start-Up screen.



3.5. Uninstalling the Software

Delete studuino.app from your Applications folder.